Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 32616 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN OR SMALL ENTITY (Column 1) (Column 2) TYPE [**TOTAL CLAIMS** RATE FEE RATE FEE **BASIC FEE** 375.00 BASIC FEE 750.00 **FOR** NUMBER FILED NUMBER EXTRA OR പ്പര TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR minus 3 = INDEPENDENT CLAIMS X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** SMALL ENTITY OR ~3-07 (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-4 NUMBER REMAINING PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY** ENT **AFTER EXTRA** FEE FEE AMENDMENT PAID FOR ENDM X\$18= Total' Minus X\$ 9= 20 20 0 OR 0 Independent Minus 0 X84= X42= 0 OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= 13,10 +140= 20 OR 0 TOTAL TOTAL 0 OR ADDIT FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY AMENDMENT AFTER EXTRA** FEE PAID FOR FEE **AMENDMENT** Total Minus X\$18= X\$ 9= OR Minus Independent *** X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-O NUMBER REMAINING **PRESENT** TIONAL **TIONAL** RATE RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** PAID FOR AMENDMENT FEE FEE Total Minus ** -X\$18= X\$ 9= OR Minus Independent X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.